

HENNEPIN COUNTY

MINNESOTA

COMMITTEE MINUTES

HUMAN SERVICES COMMITTEE
THURSDAY, FEBRUARY 5, 2026
1:30 PM

Chair: Heather Edelson, District 6
Vice Chair: Angela Conley, District 4
Members: Jeff Lunde, District 1
Irene Fernando, District 2
Marion Greene, District 3
Debbie Goettel, District 5
Kevin Anderson, District 7

Commissioner Heather Edelson, Chair, called the meeting of the Human Services Committee for Thursday, February 5, 2026 to order at 3:55 p.m.

Present: Commissioner Heather Edelson, Commissioner Angela Conley, Commissioner Irene Fernando, Commissioner Marion Greene, Commissioner Jeff Lunde and Commissioner Kevin Anderson

Absent: Commissioner Debbie Goettel

1. Minutes from Previous Meeting

1.A. January 13, 2026 Meeting Minutes

APPROVE

Commissioner Angela Conley moved, seconded by Commissioner Irene Fernando, to approve the Minutes.

Aye: Commissioner Edelson, Commissioner Conley, Commissioner Fernando, Commissioner Greene, Commissioner Lunde and Commissioner Anderson

Absent: Commissioner Goettel

2. New Business

Routine Items

2.A. [26-0037](#)

Human Services & Public Health resolution, including contracts and amendments to contracts with provider - 2602

CONSENT

Commissioner Irene Fernando moved, seconded by Commissioner Kevin Anderson, to approve the Resolution.

Aye: Commissioner Edelson, Commissioner Conley, Commissioner Fernando, Commissioner Greene, Commissioner Lunde and Commissioner Anderson

Absent: Commissioner Goettel

2.B. [26-0038](#)

Amd 2 to JPA A2211212 with the City of Bloomington to continue the Restorative Court program, 06/01/22-12/31/26

CONSENT

Commissioner Irene Fernando moved, seconded by Commissioner Kevin Anderson, to approve the Resolution.

Aye: Commissioner Edelson, Commissioner Conley, Commissioner Fernando, Commissioner Greene, Commissioner Lunde and Commissioner Anderson

Absent: Commissioner Goettel

There being no further business, the Human Services Committee for Thursday, February 5, 2026 was declared adjourned at 3:57p.m.

Maria Rose
Clerk to the County Board