HENNEPIN COUNTY MINNESOTA

COMMITTEE MINUTES

LAW, SAFETY AND JUSTICE COMMITTEE

TUESDAY, MAY 7, 2024 1:30 PM Chair: Jeff Lunde, District 1 ViceChair: Kevin Anderson, District 7 Members: Irene Fernando, District 2 Marion Greene, District 3 Angela Conley, District 4 Debbie Goettel, District 5 Vacant, District 6

Commissioner Jeff Lunde, Chair, called the meeting of the Law, Safety and Justice Committee for Tuesday, May 7, 2024 to order at 2:06 p.m.

Present: Jeff Lunde, Irene Fernando, Angela Conley and Kevin Anderson

Absent: Marion Greene and Debbie Goettel

1. Minutes from Previous Meeting

April 23, 2024 Minutes

APPROVE

Commissioner Angela Conley moved, seconded by Commissioner Irene Fernando, to approve the Minutes.

- Aye: Commissioner Lunde, Commissioner Fernando, Commissioner Conley and Commissioner Anderson
- Absent: Commissioner Greene and Commissioner Goettel

2. New Business

Routine Items

2.A. **<u>24-0190</u>**

Amd 6 to Agmt PR00000198 with the Hennepin County Bar Association to provide legal counsel to individuals experiencing poverty in Hennepin County Mental Health Court, extension end date to 12/31/24, increase NTE by \$700,000

CONSENT

Commissioner Kevin Anderson moved, seconded by Commissioner Irene Fernando, to approve the Resolution.

- Aye: Commissioner Lunde, Commissioner Fernando, Commissioner Conley and Commissioner Anderson
- Absent: Commissioner Greene and Commissioner Goettel
- 2.B. <u>24-0191</u>

Agmt A2412257 between the Hennepin County Sheriff's Office and the City of Rockford for the provision of patrol services, 06/01/24-12/31/24, \$9,305.92 (recv)

CONSENT

Commissioner Kevin Anderson moved, seconded by Commissioner Irene Fernando, to approve the Resolution.

- Aye: Commissioner Lunde, Commissioner Fernando, Commissioner Conley and Commissioner Anderson
- Absent: Commissioner Greene and Commissioner Goettel

There being no further business, the Law, Safety and Justice Committee for Tuesday, May 7, 2024 was declared adjourned at 2:11 p.m.

Sheri Selton Deputy Clerk to the County Board